

10 second minor safety penalty will be assessed if the firearm is not clear and the action open after being discarded. This condition may be corrected prior to the next round being fired. If the long gun is the last firearm used, it must be cleared prior to it leaving the shooter's hand(s) at the unloading table. This does not apply to guns shot out of sequence, made "safe" and then re-staged. If the action of a long gun closes after being discarded open and empty, for any reason that is not caused by the shooter, it will be considered a No-Call. In such case the shooter will, at the conclusion of the stage, open the action and show it to the TO of a spotter. Appropriated penalties will be applied if it is not clear plus a 10 sec safety if the closing was caused by the shooter. No one other than the competitor may handle the gun in question.

Examples:

A. Shooter returns to the long gun and opens it before firing the next gun and there is no UNFIRED round in the chamber - NO CALL.

B. Shooter returns to the long gun and opens it at the end of the stage and an empty case/hull is ejected or found in the action or chamber - Minor Safety Violation. *(for the empty round...in addition to the a MSV if the action closed due to shooter' fault. for the action being closed; unless it is determined to have closed because of a "prop failure" or.)*

C. Shooter returns to the long gun and opens it, and a live/unfired round is ejected or in the chamber -Stage DQ for a long gun having left the shooter's hand with the action closed, hammer cocked with a live round in the chamber. In this case there is no opportunity to return to open it if called back before being committed to the next firearm - the penalty applies the moment it left the shooter's hand.

Should someone other than the competitor open the action of the gun, any penalties that would have been incurred will still be applied.

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Minor Safety Penalties

\* Not leaving a long gun action open at the end of the shooting string or before the next firearm is fired.

\* Leaving empty or live rounds in magazine or carrier of the long gun in which it was loaded.

\* Not returning revolvers to leather unless otherwise specified.

\* Open, empty long guns that slip and fall but do not break 170° safety rule or sweep anyone.

\* Retrieving a dropped "dead" round.

\* Cocking a revolver before it reaches 45 degrees downrange.

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